QUALITY ASSESSMENT OF DIGITAL YOUTH WORK

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STARTING POINTS:

- (digital) youth work does not exist in the void

- Young people should always have a say

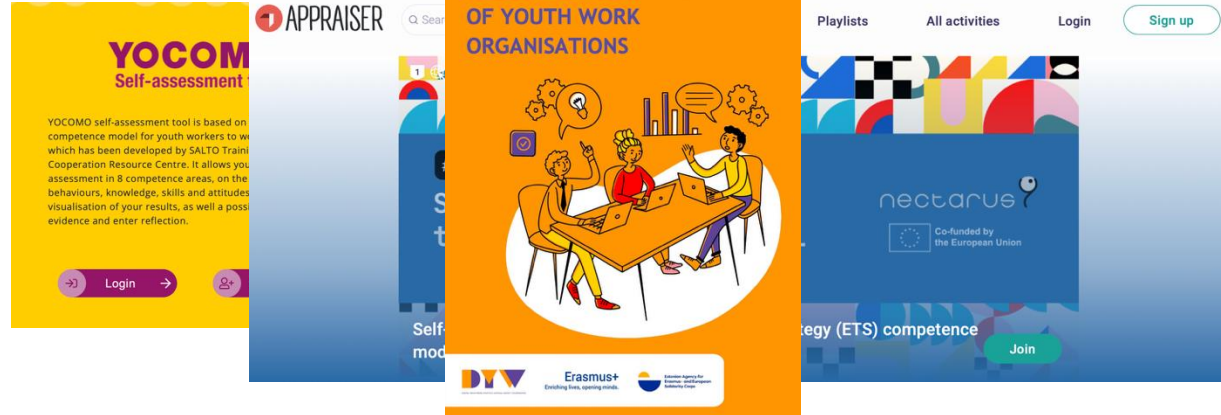- Different tools for different contexts

LET'S REMEMBER:

- *QUALITY* can mean a lot of different things

- We are very often under pressure for NUMBERS

- GROWTH, SCALE and QUALITY must be seriously discussed

- You will neeed readiness to embark in SYSTEMIC DEVELOPMENT

LET'S REMEMBER:

The topic of *quality (digital) youth work* has had many assessment tools developed during the years

HOW DO I KNOW IF I AM DOING RIGHT?
– I ASK

hints for collecting feedback in DYW:

- Feedback can come as digital CONTENT
- Feedback can come as comparable DATA
- Feedback can come as a STRUCTURED process

HOW DO I KNOW IF I AM HAVING AN IMPACT? – I (WAIT AND) ANALYZE

hints for identifying impact in DYW:

- Negotiate your GOALS in a mid/long term STRATEGY
- Impact is about PERSONAL / GROUP development
- Impact is a PROCESS

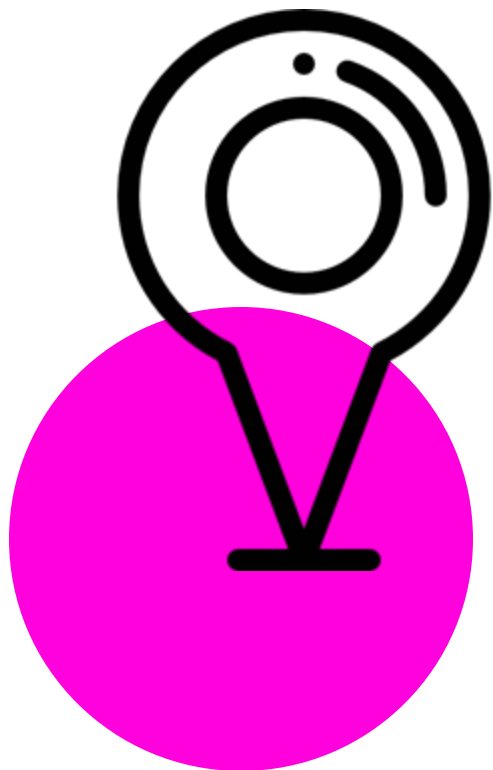# AND NOW? HOW CAN I MAKE IT EVEN BETTER?

hints for implementing improvement:

- Adjust your INITIAL activities
- Introduce NEW elements that MATTER
- Dare to FAIL!

LINKS AND MATERIALS

- Developing Digital Youth Work, 2016-2018

- Self assessment using the ETS model

- YOCOMO / ETS model self assessment tool

- SNAC DYW Assessment tool for orgs

- RAY DIGI research report

THANK YOU!

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